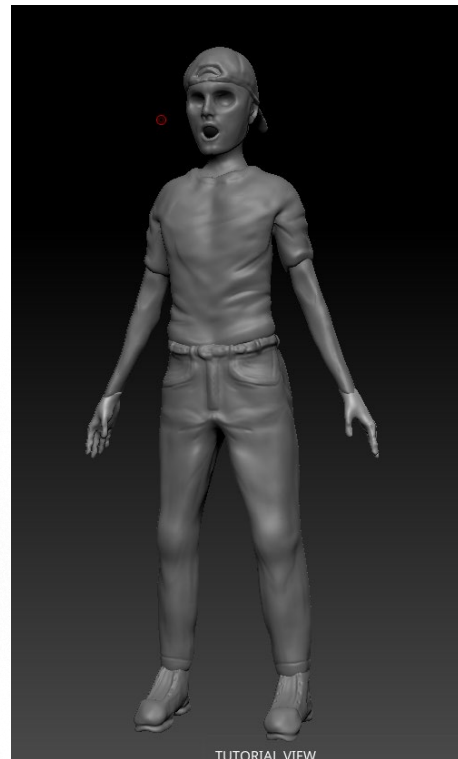
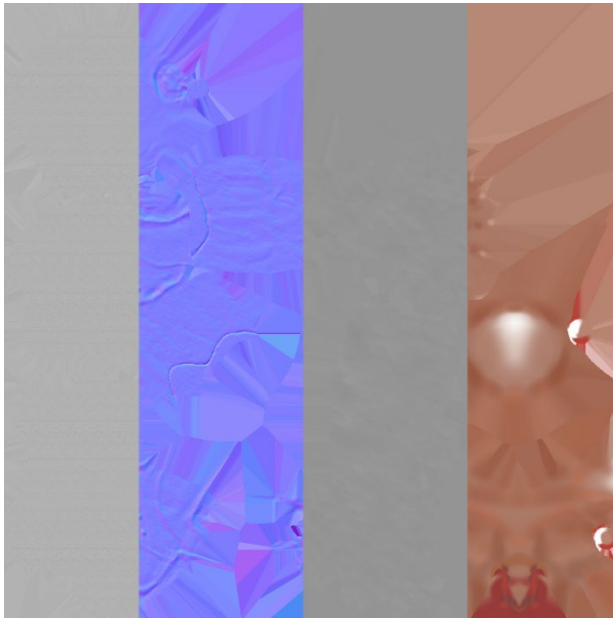


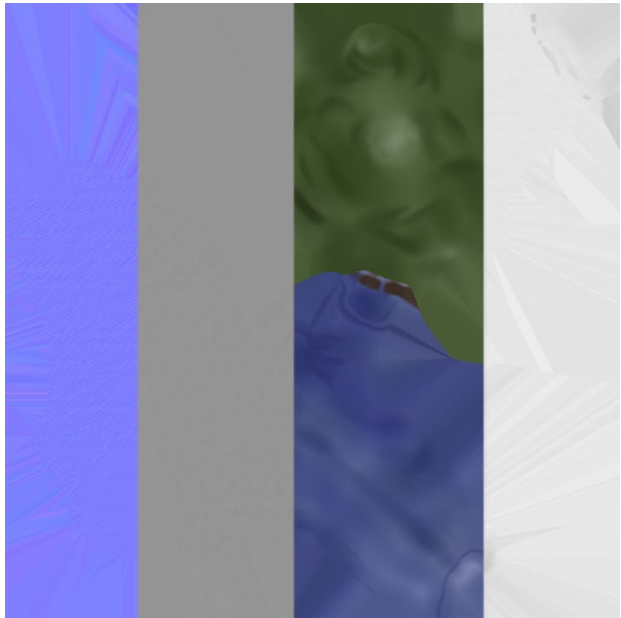
Main Character



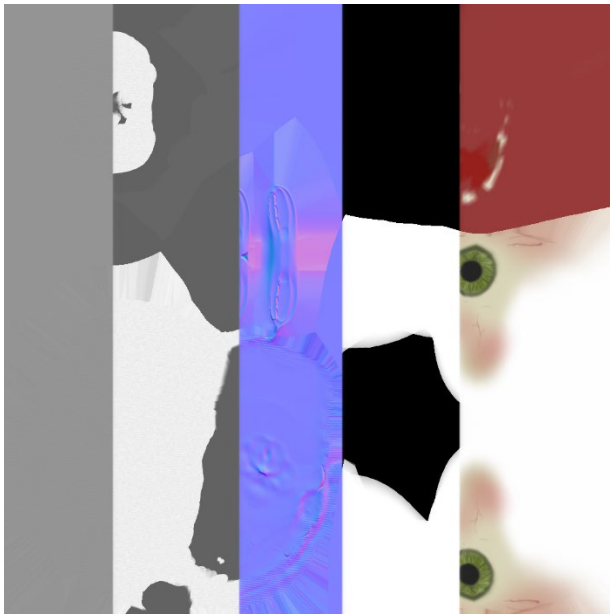
Skin Material Texture



Clothes Material Texture



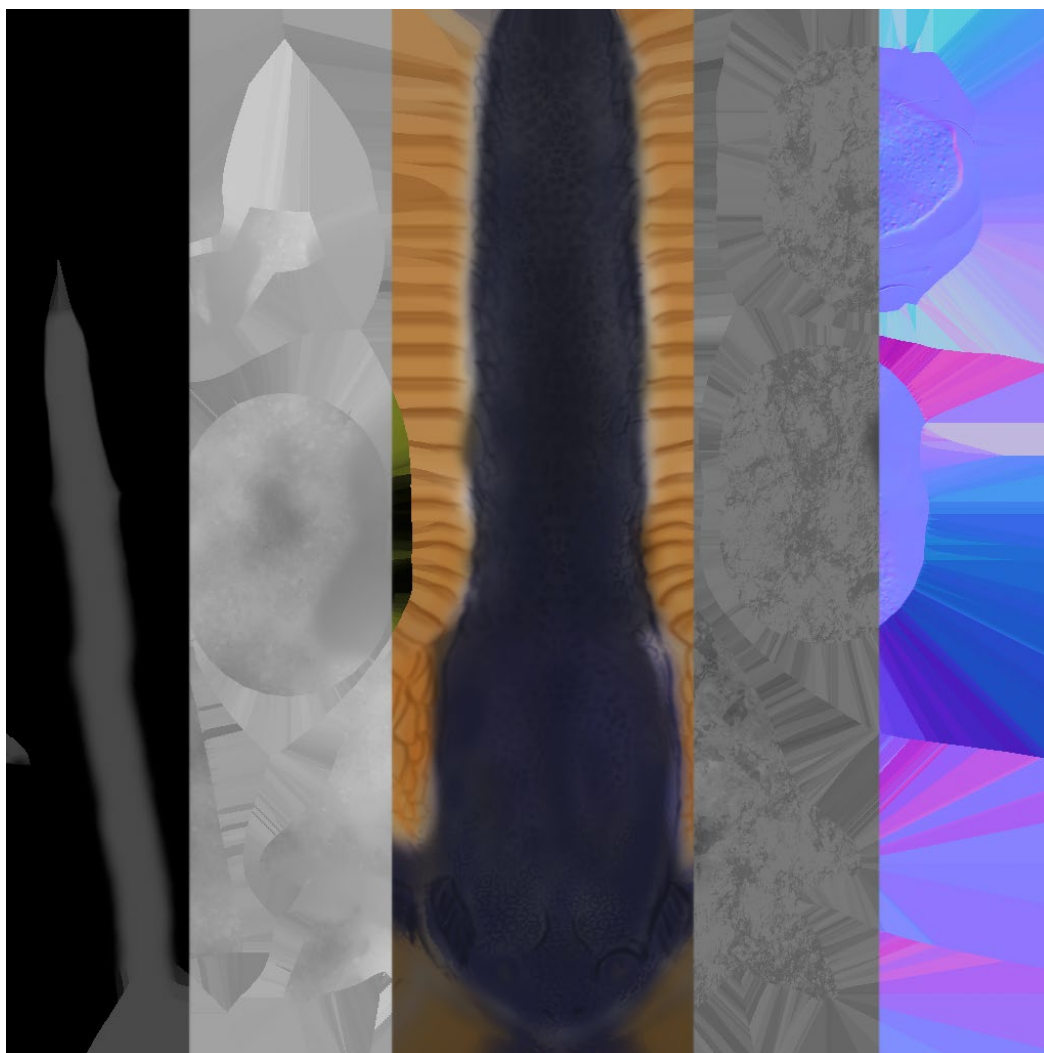
Eyes, Mouth and Hat Material Texture



Snake



Snake Material Texture



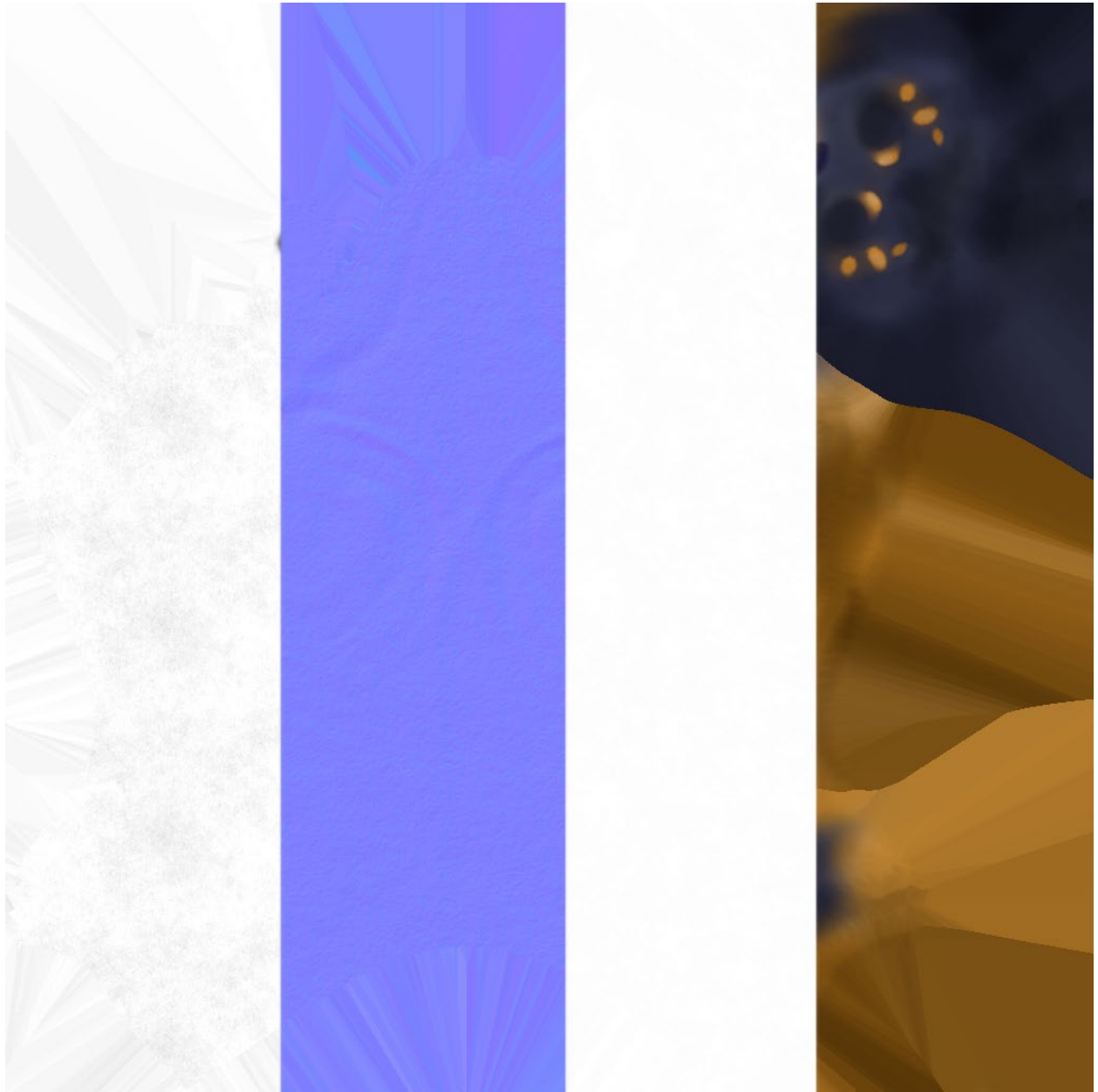
Otter



OTTER



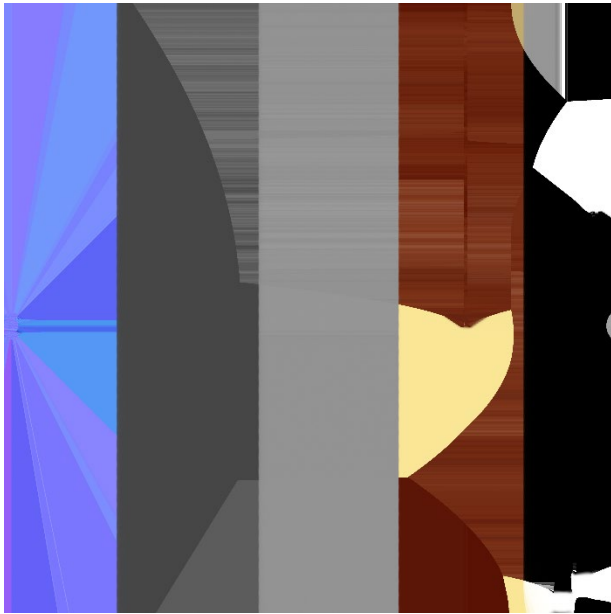
Otter Material Texture



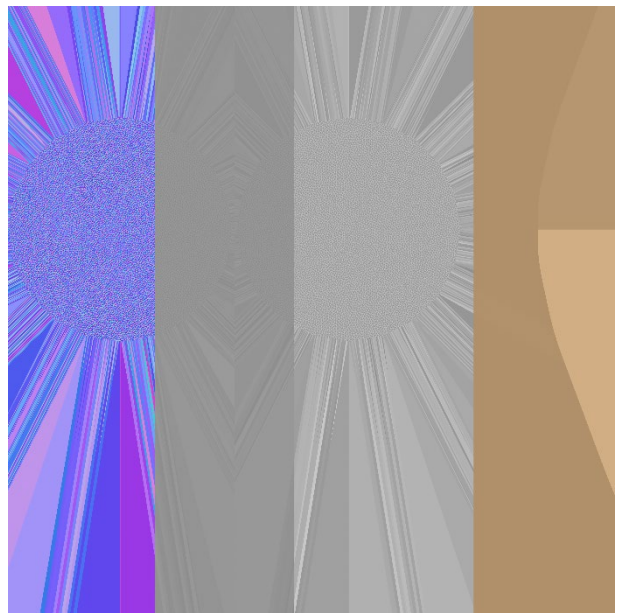
Drum



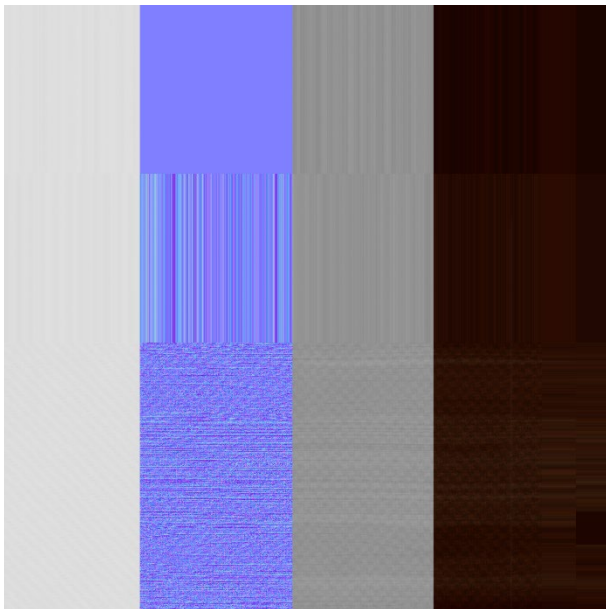
Drum Handle Material Texture



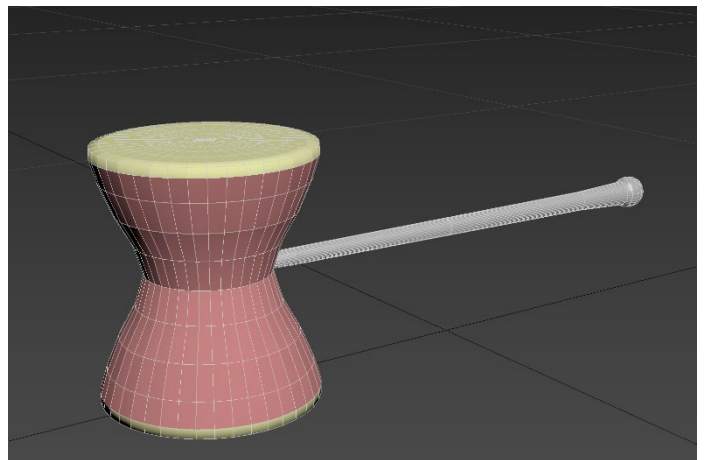
Drum Skin Material Texture



Drum Wood Material Texture



Original Mesh



Painting Narrative







Early Greybox Concept

